Phonics- Strategies for Teacher Table Interventions

Who Needs Phonics intervention

- Phonics is the 'code' of written language
- Students who over rely on context strategies vs. deciphering 'the code'
- Student's who struggle with multisyllabic words
- Students who are inaccurate reading aloud may need to strengthen decoding
- Students over relying on sound it out strategies or using letter names to spell.

Instruction should be

- Systematic and explicit
- Sequential: one skill building on the next
- Practice activities that focus on one skill
- Give immediate corrective feedback
- Match letters (graphemes) to sounds (phonemes)
- Strengthening phoneme/grapheme automaticity will help when decoding connected text
- Gradually move through the developmental progression

Skill Example

Letter Recognition

Along with understanding the alphabetic principle, that letters in written words represent speech sounds. Students must also be able to identify and put in order the building blocks of phonics—letters! Don't assume anything, check and see how automatic this is for the student. Make this a routine if automaticity needs to improve.

Phoneme - Grapheme Correspondence

Bridging sound to print. Similar to sound boxes but you are now teaching student to identify the way sounds are represented by letters. See grapheme chart.

Alphabet Arc

The alphabet arc has a line in the shape of a half circle stretched across the page with the option of having A, M, N, and Z printed from left to right. Have student put letter tiles or magnetic letter in alpha order. Talk about the order of the alphabet, have them identify the beginning, middle and end of alphabet. Teach student that letter patterns and their sounds are the building blocks of reading & writing.

Phoneme-Grapheme mapping (use mapping grid) Say stuff. What's the last sound you feel as you say the word? /f/

Then you would map the 'spelling' onto the chart paper {s}{t}{u}{ff} putting the two 'ff's into one box to demonstrate the *letters* represent one sound.

Spelling Chains

Give the student the following tiles (marked with graphemes – see chart)

o l th ng n i k b s Dictate words one at a time asking students to change one or two things to make the new word. Ask them to notice if it is the initial, middle, or final sound.

Irregular words & Sight words

Some sight words are irregular but not all are outside of regular spelling patterns. What makes this set of words unique is that they are high frequency words. These

The teacher spells the word, of, with letter tiles Student takes a mental picture of the word The teacher turns over the letter tiles Student names the letters from memory Then in random order, backward and finally in

the correct order.
Students write the word and Teacher turns over
the tiles so student can double check spelling
Sorts are easy to do with a simple graphic
organizer with a heading and 2-4 columns.
Ideas for sorts include:
Sound symbol relationships
Multisyllabic words
Syllable types (cvc, cvce, etc)
Morphemes
Spelling chains (see above) to build and change a
word's spelling depending on the dictated sound
change.
Games like 'Sparkle,' teacher says the word and
asks first student to say beginning letter, every
student gets a chance to answer for the next
letter until the word is spelled correctly.