ASSASSINS REVIEW GAME

1. DIVIDE THE CLASS INTO 2 GROUPS.
2. ONE HALF OF THE CLASS WILL SIGN UP BY THE NUMBERS 1-20.
3. THE OTHER HALF WILL SIGN UP BY THE NUMBERS 21-40.
4. DO NO ALLOW THE OPPOSITE SIDE TO SEE THE OTHER TEAMS NUMBERS.

AFTER ALL STUDENTS HAVE SIGNED UP, START ASKING QUESTIONS TO THE CLASS.

THE FIRST PERSON WHO RAISED THEIR HAND GETS TO ANSWER. IF THEY GET THE QUESTION RIGHT, THEN THEY GET TO CALL A NUMBER ON THE OPPOSING TEAM.

IF SOMEONE HAS SIGNED UP BY THAT NUMBER, THEN THEY ARE DEAD AND GO TO A “DEAD” PILE.

IF NO ONE SIGNED UP, THEN YOU GO TO THE NEXT QUESTION.

IF THE STUDENT WHO RAISED THEIR HAND GETS THE QUESTION WRONG, THEN THE OPPOSING TEAM GETS TO CALL A NUMBER.

IF A TEAM MEMBER THINKS IT IS FUNNY TO CALL A NUMBER ON THEIR OWN TEAM, THEN I LET THE OPPOSING TEAM PICK 2 MORE NUMBERS AND THE PLAYER WHO CALLED THEIR OWN TEAMMATE OUT IS “DEAD” ALSO.